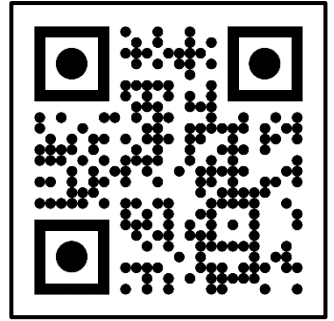




Anestis Zioulis

Software Engineer



<https://www.azioulis.com>

About

I am a passionate software engineer, with a good understanding of technology. Able to learn new things and apply them in the field.

Contact

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- gitlab.com/aneziou
- github.com/anestisZioulis

Education

Undergraduate student – Software Engineer @ International Hellenic University (Serres Campus), Greece.

Languages

Greek – Native
English – B2

Hobbies

Trekking, Gaming, Anime

Skills

- Java
- JavaScript
- MongoDB
- SQL
- HTML5
- CSS3
- Git
- C / C++
- Linux

Projects

Treasure Hunter ([click here](#))

A platform to create treasure hunt games. A big-scale project that utilizes multiple technologies for the backend and frontend.

- Java, Spring boot, Thymeleaf, CI/CD, Bootstrap, JavaScript, HTML, CSS, API, Android

Shelldom ([click here](#))

A CLI program for the Windows OS that emulates MS-DOS without using the system() function.

- C, CLI, Shell, Procedural Programming

Sorter ([click here](#))

An array sorting and benchmarking program. It lets users measure how long it will take to sort an array of user-defined sizes and scenarios.

- C++, OOP, Data Structures, Sorting Algorithms, Benchmark

VideoClubDB ([click here](#))

A Video Club database project that can fulfill the needs of a small company.

- SQL, MS Access, Forms, Views